## English-writing

- Using different styles of writing including recounts and stories.
- Using different sentence types including statements and questions.
- Use different types of vocabulary including adjectives, conjunctions, sentence openers and noun phrases.

## **English**—reading

- Using phonics to read and spell.
- · Reading as a class and in groups.
- Discussing texts and answering questions about them.

### <u>Music</u>

- Playing a tuned instrument.
- Keeping a tune when singing.
- Improvising.

### <u>Art</u>

- Printing food landscapes.
- Creating mixed media pictures and collages.
- Colour mixing.
- Exploring the properties of clay.

# **PSHE**

- Naming and describe a variety of emotions.
- Considering how to show respect to each other.
- Thinking about forgiveness and empathy with others.

### RE

Exploring Christian ideas of God.

- Studying a piece of artwork and create their own picture to show what they think will happen in the parable.
- Working in groups to act out a story that Jesus told.
- Exploring how Christians worship and why, linked to the ideas of God explored through the parable.
- Make links with their own experience of forgiveness.

# Key texts

- The magic porridge pot
- Revolting recipes
- George's marvellous medicine.
- The gingerbread man.
- Recipe books.

# Muck, mess and mixtures

### <u>Science</u>

- Listing uses for everyday materials based on their properties.
- Describing changes to the shape of solid objects.
- Matching adult animals to their offspring, including humans.
- Observing and describing the effects of exercise.
- Investigating how to decide if something is alive or not.

# Year 2 Autumn 1



#### DT

- Exploring the origins of foods.
- Food tasting.
- Following recipes.

### PE

- Send and receive a ball using feet.
- Work as part of a team in non-contact ball games.
- Use a bat to send a ball.
- Develop bowling technique.

## Computing

- Using a search engine.
- Saving and retrieving documents.
- Taking and using digital photographs in presentations.

### **Maths**

- Use Dienes to explore place value in two digit numbers.
- Use tens and units grids to add and subtract.
- Count forwards and backwards in steps of twos, threes, fives and tens from any number to 100.